Camper Guide of... What to Bring to Camp

PERSONAL GEAR:

Extra Shirts
Extra Pants
Extra Shorts
Extra Socks
Extra Underwear
Jacket
Rain Gear
Sleep wear
Sneakers
Hiking Boots
Swim Suit
Extra Towels
Toilet Items (washcloth, soap, comb,
shampoo, toothbrush, toothpaste,
deodorant, toilet paper.)
Sleeping Bag or Blankets
Pillow
Personal First Aid Kit
Flashlight, Batteries
Wallet, Money
Pocket Knife (2 1/2 " blade or less)
Handkerchief
Notebook, Pen or Pencil
Scout Handbook
Merit Badge Books
Materials for your merit badge classes
Non-Aerosol Bug Repellant
Bug Net
Laundry Bag
Watch
Water Bottle
Sun Screen Lotion
Scout Uniform
Day Pack, very handy to carry things throughout the day

OPTIONAL PERSONAL GEAR:

Compass
Camera
Sunglasses
Songbook
Musical Instrument
Nature Books
Sports Equipment
Bible, Prayer Book
Fishing Gear, Bait
Stationary & Stamps

LEAVE AT HOME:

Pets, sheath knives, fireworks, firearms, ammunition, bows & arrows, radios, tape players, CD players, cell phones, televisions, walkmans, walkie-talkies, electronic games, squirt guns, dice, unscout-like literature, alcoholic beverages and illegal drugs or items or people under the effects of them are not permitted in camp. Valuable items should be left at home.

LABEL GEAR:

Scouts and Leaders should mark each of their personal items with their name and unit number. Many, many items are lost or misplaced and are never claimed. If items are marked we will try our best to return them to the rightful owner.

MEDICAL FORM

Units are asked to submit a copy of Scout's Medical Forms no later than June 1st.
Leaders should also have a copy of scouts' forms with them when they arrive. This will help avoid any problems that may arise.

01/20/2011 HVSC -48-